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■ Sep 3 2008, 04:13 AM

Post #1



Don't Stop Believing :)

Group: Members

Posts: 3,420

Joined: 27-July 06

From: Left Kafra Prontera

Member No.: 2,070

Level: 1

Pwns: 0 | Jellopies: 5,027

Hp: 30/30

Str: 30/30

Exp: 13/30

QUOTE

NOTE: I've decided to remake this guide in order to prevent confusion and to prevent people from continuously getting stuck with Father Bamph in the Nameless Island Entrance Quest.

Legend:

Green - NPCs

Yellow - choices/answers/input

*****Red** - important warnings/reminders

Cyan - notes

Quest Requirements:

1. Base Level must be **60 and above**
2. Item requirements are: 1 **Green Potion** and 1 **Yellow Gemstone**.
3. 1,000 zenny

1. Walk near or talk to the **Busy Boy NPC** at (*prontera 248, 212*). Choose **Help him pile the books**, then **Are these all yours?**, and **Help him**. He'll give you a **Pile of Books** to be delivered to **Mr. Karlomoff** somewhere at the **Juno Library**.



****If you accidentally lost the books, go inside the Prontera Library (*prontera 120, 266*), talk to the lady Librarian and Report the loss of the books.** You will be given a replacement but there is a fine of 700zenny.**



2. Go to **Juno** and talk to **Karlomoff** at (*yuno 311, 195*). Choose the following:

Are you alright?

Excuse me, but what's your name?

Right, I brought your books.

Rekenber Historical Research Group?

Several royal families?



He will also sing a song with the following lyrics:



Talk to him again and he'll ask you to deliver a **File Folder** to **Rodafrian** in Morroc.



3. Proceed to **Morroc Inn** at (*morocc 198, 65*). Climb up the stairs and proceed to the room on the farther left. Talk to **Rodafrian** and say that **Mr. Karlomoff has sent me.**



Hand her the file folder and Ask her about her research. Afterwards, she'll tell you a song that was almost the same as Karlomoff's. Whatever you choose on the options provided and whatever you type on the text prompt when asked about the lyrics, she'll still send you to **Historian Mondo** in **Mt. Mjolnir**.



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■ Sep 3 2008, 04:15 AM

Post #2



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafa Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

[Attack User](#)

4. Look for Historian **Mondo** in **Mt. Mjolnir** (*mjolnir_01 135 168*) (it's 2 maps North of Geffen) and ask for the lyrics of the song.



Historian Mondo's lyrics will be:

[Historian Mondo]
The great serpent
swallowed the sea.
The eagle of the rainbow
swallowed the serpent.
Then snake scales grew on
the eagle, and it slowly died.

[NEXT](#)

Since the version you heard from Karlomoff is different, you will be confused and will reply? and **Excuse me...** Mondo will then ask you to recite the lyrics that you've heard from the beginning, so you have to input the lyrics line by line (periods, punctuations and capitalizations are all included).

1st line: The great serpent swallowed the sea.

2nd line: The eagle of the rainbow swallowed the serpent.

3rd line: **Then the eagle built its nest.**

4th line: **A nest upon the swallowed sea.**

Mondo will tell that your lyrics is probably much more authentic since you heard it from Karlomoff while the lyrics he heard is from a little kid singing by the river.

5. Go look for the **Dazed Boy** (or Absent-Minded Boy) NPC at **(mjolnir_01 313 269)** [as you go up in this area, you will hear him singing the song, an indication that you are already near]. Talk to the **Dazed Boy** and he will sing the lyrics of the song but the **Exhausted-Looking Woman** **(mjolnir_01 316 268)** will ask him to stop.



Choose **What did you just sing?** in the option menu. He will ignore you and will continue talking to the dog. You'll find out later that the boy's name is Kaanu. Choose **Why are you here?** and the woman will tell you about an Accident. She will then asked you to deliver some herbs to **Father Bamph** at the Prontera Church.



6. Look for **Father Bamph** inside the Prontera Church (go to the farthest right room inside the church, just to left of the Nun NPC who sells acolyte-related equipments).



Talk to **Father Bamph** and choose **Give him the herb pouch.** You will find out that the Exhausted-Looking Woman's name is

Bonnie Imbullea and his co-priest, Father Biscuss is livid with her. Now **Ask about Bonnie Imbullea**. They will tell you about the curse of Jormungand and the accident which happens to involve Bonnie Imbullea.

[Father Bamph]
What I am about to tell
you must be kept secret.
Now, do you know about
Jormungand, the great serpent
born from the god Loki and
the giantess, Angrboda?

NEXT

[Father Bamph]
To this day...
Every first prince of
the Gaebolg family dies
at a young age. That is
Jormungand's curse and
the royal family's secret.

NEXT

In the Gaebolg family, every first born prince dies at a young age. King Tristram ordered an exorcism in order to save the first prince and Bonnie Imbullea is the one chosen to perform the exorcism. However, the exorcism failed and all three princes died bearing strange snake scale marks on their bodies. You will now relate the version of the song you heard from Kaanu, Bonnie Imbullea's son to Father Bamph. You will be asked to speak once again to Bonnie Imbullea to find out the connection between the curse and the song and anything that happened after the exorcism failed.

[Father Bamph]
If those song lyrics are
spread, the secret of the
royal family curse could be
revealed to the public. Would
you please help us by speaking
to Bonnie Imbullea once again?

NEXT

[Father Bamph]
If you can, please try to
see if you can learn of any
connection between the curse
and the song, or if she can
remember anything that happened
after the exorcism failed...

CLOSE

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Sep 3 2008, 04:18 AM

Post #3



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafr Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

[Attack User](#)

7. Return to **Bonnie Imbullea** and talk to her once more to get some information about the failed exorcism.

[Bonnie Imbullea]
I began to sing this song
to keep myself distracted,
even if it was related to
the Jormungand curse.

NEXT

[Bonnie Imbullea]
You know, now that I think
about it, I do remember hearing
that after the exorcism failed,
a maid found a fragment of a
Red Gemstone while cleaning
the secret ceremonial grounds.

NEXT

8. Go back once again to **Father Bamph** and relay the information Bonnie Imbullea has told you. You will be asked to come at the secret ceremonial grounds to investigate the bodies of the princes through the bookshelf to your left.



9. Talk once again to **Father Bamph** inside the ceremonial grounds and he'll ask you to investigate the bodies from left to right.

[Father Bamph]
There are the bodies
of the Gaeblog princes
that were killed during
the exorcism. Please take
a look at the body to the left.

CLOSE



Father Bamph



10. As you examine the bodies of the princes, you'll find out that there's a difference in darkness and coloration of their marks. **Father Bamph** will speculate that the second and the third princes might have been murdered. He will ask you what might have killed them. Choose **Poison!** and Father Bamph will suggest to go the experts when it comes to poison - the Assassin Guild in Morroc.

Return upstairs to continue your conversation with **Father Bamph** and he will ask you to go to the Assassin Guild to verify if poison is used to kill the princes.

[Father Bamph]

This is a matter of grave importance, but we can't alert the royal family yet and cause a panic. It would be best to fully investigate this first and collect proof.

NEXT

[Father Bamph]

Brave adventurer, would you please visit the Assassin Guild in Morroc and see if you can learn anything about how we can verify whether poison was used to kill the princes?

CLOSE

11. Go talk to the **Assassin Guildsman** NPC at (**moc_fild16 201 295**) just outside the Assassin Guild building [from Morroc City south portal -> south -> east -> east -> east; it's the Sandman map]. Choose **Poison** and he'll tell you to find **Marjana** inside the Assassin Private Pub.



12. Look for **Marjana** inside the Assassin Private Pub at Morroc 8 o'clock (**morocc 43 108**) direction [go inside the Pub, enter the room that Litheron is guarding and enter another room to the left of Tao and you'll find Marjana there] and she'll tell you anything about poisons and how to detect if poison is used using a **yellow gemstone** and a **green potion**. By the way, you only have 4 minutes to talk to Marjana. You will be kicked out of the room when your 4 minutes is up.



This post has been edited by **dreadwings**: Sep 3 2008, 04:22 AM



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■ Sep 3 2008, 04:25 AM

Post #4



Don't Stop Believing :)

Group: Members
Posts: 3,420
Joined: 27-July 06
From: Left Kafra Prontera
Member No.: 2,070

Level: 1
Pwns: 0 | Jellopies: 5,027
Hp: 30/30

Str: 30/30

Exp: 13/30

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NOTE:

If you do not have a Letter of Recommendation, you have to pay Jack 1,000 zenny for you to enter the Pub. (You can enter here freely after the Destruction of Morroc)

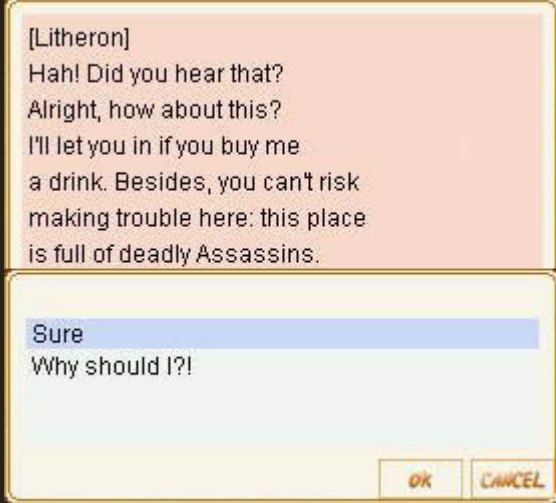
[Jack]
But I still can't
let you in. No matter
what. Yeah, my mind's
made up. But if you really
want to go in, maybe you
could, I dunno... distract me.

Pay 1,000 Zeny
Cancel

OK

CANCEL

If you haven't talked to the Bar Master yet about the Mission concerning the Letter of Recommendation, you have to buy Litheron a drink for you to enter the inner room. (It is imperative that you buy Litheron a drink (1,000 zenny) so you can enter the inner room, especially after the Satan Morroc patch)



[Litheron]
Hah! Did you hear that?
Alright, how about this?
I'll let you in if you buy me
a drink. Besides, you can't risk
making trouble here: this place
is full of deadly Assassins.

Sure
Why should I?!

OK CANCEL

For those who are in the middle or has already finished the Dandelion's Request, you can enter the Pub freely without paying anything. BTW, the Dandelion's Request will be inaccessible when the Satan Morroc patch comes but you do not have to concern yourself about getting a Letter of Recommendation as you will be able to enter the Pub even without it.

13. After you finished talking to **Marjana**, **DO NOT** use warp or butterfly wing. You have to go outside the Pub the normal way. Once you're outside, you will have a small fact review about the quest. You have to choose whether to Go to Rodafrian or **Go to Father Bamph** first.

*******IMPORTANT NOTE*******

QUOTE

Do not just press enter rapidly once you get outside of the building as the first option that comes up in the pop up is the Go to Rodafrian option, in which you should avoid choosing at all costs. You have to select the **GO TO FATHER BAMPH** first option, else you won't be able to continue the nameless entrance quest if you've chosen the Go to Rodafrian option. That part is still bugged here in pRO atm.

A. Go to Father Bamph first path

a1. Go back to **Father Bamph** first and you will relay all the information you've gathered so far about poison and the method to test it. He will then ask you to bring the said items (**1 Yellow Gemstone and 1 Green Potion**) to the secret ceremonial grounds.

a2. Once at the ceremonial grounds, talk to **Father Bamph** again and you'll be asked to test the third prince's body.

You open a bottle of
Green Potion and insert a
Yellow Gemstone. The gem
quickly dissolves, conveniently
forming a solution to test for the
presense of poison. You pour
it on the prince's scale marks.

NEXT

The solution bubbles
once it touches the skin,
and the serpent scale marks
on the prince's body slowly
fade until they disappear.

CLOSE

After testing the third prince's body, it is now confirmed that poison is used to kill the 2nd and 3rd princes. Talk to **Father Bamph** again and he'll ask you to continue your conversation upstairs.

a3. Once upstairs, **Father Bamph** and **Father Biscuss** will discuss on how to tell the royal family about this information. **Father Bamph** will also ask you to visit once again **Bonnie Imbullea** and tell her that what happened to the princes is not her fault. He will also ask you not to let the public know what has transpired and will thank you for your help.

a4. Visit **Bonnie Imbullea** once again and tell her that the deaths of the princes were not her fault. You can now go back to **Rodafrian** in Morroc.

a5. Go back to **Rodafrian** and you'll tell her the lyrics that you've heard from Mondo. There are 2 choices in this part:

a5.1 Tell her about Jormungand's curse

a5.2 Don't tell her

a5.1 Tell her about Jormungand's curse

a5.1.1 She will tell you about the poison experts living in some strange land located to the west. Go back to **Father Bamph** afterwards.

a5.1.2 Talk to **Father Bamph** again to reveal the information given to you by **Rodafrian** about the Land to the west.

[Father Biscuss]
Land to the west?
That place is rumored to
be populated by fanatics.
Father Bamph, I think they
may be prime suspects for
the murder of the princes...

NEXT

[Father Bamph]
Not much is known about
the land to the west. We
did send several priests
there once to spread our
faith. However, they failed...

NEXT

Afterwards, he will ask you not to visit the ceremonial grounds any longer and will thank you for your offered help. **[QUEST FIN]**

a5.2 Don't tell her

a5.2.1 Rodafrian will be thankful for all your help in getting the lyrics. **[QUEST FIN]**

B. Go to Rodafrian first path

*******IMPORTANT NOTE*******

QUOTE

Again, this path is currently bugged at pRO as of the moment. You won't be able to continue past Father Bamph in the Nameless Island Entrance Quest if you decided to choose this path.

BTW, I just tested this in the current Satan Morroc patch in Sakray and sadly, it is still bugged 🙄

b1. Go back to **Rodafrian** and tell her the lyrics that you've heard from Mondo. There are 2 choices in this part:

b1.1 Tell her about Jormungand's curse

b1.2 Don't tell her

b1.1 Tell her about Jormungand's curse

b1.1.1 She will tell you about poison experts living in some strange land located to the west.

b1.1.2 Go back to **Father Bamph** and you will relay all the information you've gathered about poison and the method to test it. He will then ask you to bring the said items (1 **Yellow Gemstone** and 1 **Green Potion**) to the secret ceremonial grounds.

b1.1.3 Once at the ceremonial grounds, talk to **Father Bamph** again and you'll be asked to test the third prince's body. After testing the third prince's body, it is now confirmed that poison is used to kill them. Talk to Father Bamph again and he'll ask you to continue your conversation upstairs.

b1.1.4 Talk to **Father Bamph** upstairs and he'll ask you not to reveal anything that has transpired.

b1.1.5 Talk to **Father Biscuss** and he'll thank you for your help. **[QUEST FIN]**

b1.2 Don't tell her

b1.2.1 Rodafrian will be thankful for your help in getting the lyrics.

b1.2.2 Go back to **Father Bamph** and you will relay all the information you've gathered about poison and the method to test it. He will then ask you to bring 1 **Yellow Gemstone** and 1 **Green Potion** to the secret ceremonial grounds.

b1.2.3 At the ceremonial grounds, talk to **Father Bamph** once again and you'll be asked to test the third prince's body. After testing the third prince's body, it is now confirmed that poison is used to kill them. Speak again to **Father Bamph** and he'll ask you to continue your conversation upstairs.

b1.2.4 Once upstairs, **Father Bamph** and **Father Biscuss** will discuss on how to tell the royal family about the incident. Father Bamph will also ask you to visit Bonnie Imbullea and tell her that what happened to the princes is not her fault. He will also ask you not to let the public know what has transpired and will thank you for your help.

b1.2.5 Visit **Bonnie Imbullea** and tell her that the deaths of the princes were not her fault. **[QUEST FIN]**

QUEST REWARDS:

- 1,600,000 base experience points (any level)
- This quest is one of the pre-requisites for the [Nameless Island Entrance Quest](#).

The NPCs related to the Gaebolg quest are still in the same location even after the Destruction of Morroc.

Next project: The revision of The Sign quest

This post has been edited by **dreadwings**: Sep 3 2008, 04:29 AM



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[_rim](#)

Nov 8 2008, 01:01 AM

Post #5

bakit ganun? pinili ko naman yung Go to Father Bamph first pero parang bugged yung quest ko?and i'm sure yun ung pinili kong option.

ang sabi lang ni Father Bamph is : "Im sorry, but would it be alrightif we talked later? I have to handle a very important task